		Our Lady & St. Edward's Catholic Primary School
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DT – Long Term Curriculum Overview

Subject area	Autumn	Spring	Summer
F1	PSED: Select and use activities and resources, with help when needed. This helps them to achieve a goal they have chosen or one which is suggested to them. PD: Choose the right resources to carry out their own plan. Use one handed tools and equipment, for example making snips in paper with scissors. Use large-muscle movements to wave flags and streamers, paint and make marks EAD: Explore different materials freely, in order to develop their ideas about how to use them and what to make. Create closed shapes with continuous lines, and begin to use these shapes to represent objects. Develop their own ideas and then decide which materials to use to express them. Eg. Junk modelling	PSED: Select and use activities and resources, with help when needed. This helps them to achieve a goal they have chosen, or one which is suggested to them. PD: Use large-muscle movements to wave flags and streamers, paint and make marks. Choose the right resources to carry out their own plan. UW: Talk about the differences between materials and changes they notice EAD: Develop their own ideas and then decide which materials to use to express them. Join different materials and explore different textures. Explore different materials freely, to develop their ideas about how to use them and what to make. Make imaginative and complex 'small worlds' with blocks and construction kits, such as a city with different buildings and a park. Eg. Small world construction using blocks. Create closed shapes with continuous lines and begin to use these shapes to represent objects.	PSED: Select and use activities and resources, with help when needed. This helps them to achieve a goal they have chosen, or one which is suggested to them PD: Choose the right resources to carry out their own plan. Use one-handed tools and equipment, for example, making snips in paper with scissors EAD: Make imaginative and complex 'small worlds' with blocks and construction kits, such as a city with different buildings and a park Explore different materials freely, to develop their ideas about how to use them and what to make. Develop their own ideas and then decide which materials to use to express them. Create closed shapes with continuous lines and begin to use these shapes to represent objects. Eg. Making vehicles including cars
Food technology	Let's talk about and explore vegetables Sampling different vegetables. Expanding experience and knowledge of a range of vegetables including: seasonality,name, shape,colour,texture,internal structure,smell and taste. Preparation and cooking of different vegetables. Link to our edible garden, growing and harvesting vegetables.	Exploring different types of bread and expanding range and experience including: smell, colour, texture, shape, structure of crumb and taste.	Let's explore fruit. Expanding knowledge and experience of a wide range of fruits including: name, colour, seasonality, shape, size,smell,texture, preparation of each fruit,internal structure including segments etc. Preparation of different fruits and to understand that some fruits need to be cooked and some fruits can be cooked. Link to our edible garden, growing and harvesting fruits.

	PD:	PD:	PD:
F2	Develop their small motor skills so that they can use a range of tools competently, safely and confidently. Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor. Develop their small motor skills so that they can use a range of tools competently, safely and confidently. EAD: Explore, use and refine a variety of artistic effects to express their ideas and feelings Create collaboratively, sharing ideas, resources and skills. Return to and build on their previous learning, refining ideas and developing their ability to represent them. Creating their own 'leaf man' inspired by Autumn Cave making Modelling and building schools using a range of blocks and Small World.	Develop small motor skills so that they can use a range of tools competently, safely and confidently Use their core muscle strength to achieve good posture when sitting at a table or sitting on the floor EAD: Explore, use and refine a variety of artistic effects to express their ideas and feelings. Create collaboratively sharing ideas, resources and skills Creating and building zoos and animal enclosures. Creating habitat boxes Weaving using different materials, colours and patterns.	Progress towards a more fluent style of moving, with developing control and grace. EAD: Return to and build on their previous learning, refining ideas and developing their ability to represent them. Create collaboratively, sharing ideas, resources and skills. Explore, use and refine a variety of artistic effects to express their ideas and feelings. ELG's: PD: Use a range of small tools, including scissors, paintbrushes and cutlery. EAD: Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Share their creations, explaining the process they have used. Designing bed covers and junk modelling to create castles inspired by 'The Princess And The Pea' Making necklaces out of recycled materials. Creating rock pools.
Food Technology	Exploring the varieties of apples including: Making toffee and chocolate coated apples, choosing different toppings to make them extra special.	Making bread using yeast. Making simple fillings* to create a range of sandwiches. Evaluating their sandwiches regarding nutritional value, health and taste.	Design and make fruit cocktails using a range of different fruits. exploring taste, overall appearance and choice of different types of fruit Eg. tropical, citrus etc. Exploring the differences and similarities between fresh, frozen and tinned fruits, including taste, appearance and availability.
	Building Bridges	Predicting the Weather	Fun at the beach and keeping safe in the sun
Year 1	Design a bridge using the Swiss Bridge in Birkenhead Park as a stimulus. Use a range of materials and compare suitability based on strength.	Design and make a weather chart. Explore materials and their suitability for different weathers. Make a rain catcher, make a windmill.	Design and make a structure to keep safe in the sun. Design and make 2 different ice cream sundaes to compare healthy and standard versions.
Food Technology	Filo Pastry parcels*	Chicken / vegetable kebabs*	Pizza pittas*
'Eatwell plate'	Date slices	Potato gratin	Tropical fruit kebabs with chocolate ganache dipping sauce

	European Snacks*	Aerodynamics	Towers and Steeples
Year 2	Explore typical English, French, Italian and Spanish sandwich fillings. Design and make a sandwich from each country.	How has the shape of aeroplanes changed over time? Design and make different types of aeroplanes using different materials.	Look at designs of towers and steeples. Investigate strength, materials and structure. Construct and build own church models.
Food Technology	Baking bread and rolls	Carrot cake muffins	Chicken and bacon pasta *
'Eatwell Plate'	Cheese Coleslaw	Rhubarb crumble	Fruity Pizza
	Shelters	North African Food*	Fun at the Beach
Year 3	Investigate how shelters are built differently in countries around the world due to climate. Design and build a shelter for a specific climate.	Explore, taste and make foods from North African culture. Does this food have an influence on what we eat in the UK today?	Designing an activity or toy for the beach that moves e.g. sail boat, windmills.
Food Technology	Veggie couscous and stuffed peppers	Moroccan stew*	Sausage and bean casserole*
'Eatwell Plate'	Soup*	Beef/veggie burgers*	Rainbow salad coleslaw
	Roman Aqueducts	Scandinavian Food*	Ship Building
Year 4	Study building techniques that were used by the Romans. Design and construct a Roman Aqueduct.	Explore and investigate traditional and modern Scandinavian food. Curing and preserving food.	Design of boats, ships. Look at the suitability of materials. Look at propellers and how they move. Make your own boat with a moving propeller.
Food Technology	Cooking with mushrooms as the main	Swedish meatballs*	Cheese and potato pie
'Eatwell Plate'	ingredient including: soup, rice and garlic mushrooms.	Vegetable stew	Cinnamon rolls
	Victoria sponge		

	PolarExplorers	Greek Buildings	A Melting Pot of Flavours*
Year 5	Investigate how vehicles, equipment and clothing have changed for explorers over time. Thinking about the use of specific materials.	Design a Greek temple, look at design, purpose and construction of pillars. Look for examples of	Exploring the influence of the former British Empire on British food today e.g. Indian food, potatoes, spices, fruits. Exploring, making and tasting foods from
	Design vehicles, equipment or clothing which can be used in extreme weather conditions and temperature in the Arctic.	Explore and investigate how Greek architecture has influenced buildings across Britain today.	Commonwealth countries.
Food Technology	Potato salad	Cookies	Campfire sausage stew*
'Eatwell Plate'	Sausage rolls*	Tuna and sweetcorn fishcakes	Cheesecake
	'Make Do and Mend'	Mexican food*	Winches and Pulleys
Year 6	Explore the Government WWII initiative 'Make Do and Mend'. Using old clothes or materials, design and make a hand puppet, purse or draw string bag. 'Sewing Bee ' transformation challenge	Exploring, making and tasting Mexican food. Study some main ingredients of Mexican food. Does this food have an influence on what we eat in the UK today?	Look at winches and pulleys to move cargos on and off ships. Design and make their own mechanism to move items from place to another.
Food Technology 'Eatwell Plate'	Quiche*	Guacamole and salsa	Cornedbeef crispbakes*
	Yule log	Chilli con carne and vegetable chilli*	Design and make cupcakes for a celebration

^{*} Vegetarian, vegan, food choices and allergies catered for during lessons and activities.